Configuration Management

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Lecture is every week Wednesday 09:00 - 11:00.

06.03.2019: topic, teams 13.03.2019: TISS registration, initial PR 20.03.2019: other registrations, guest lecture 27.03.2019: PR for first issue done, second started 03.04.2019: first issue done. PR for second 10.04.2019: mid-term submission of exercises 08.05.2019: different location: Complang Libary 15.05.2019: 22.05.2019: all 5 issues done 29.05.2019 05.06.2019: final submission of exercises 12 06 2019 19.06.2019: last corrections of exercises 26.06.2019: exam

Tasks for today

(until 08.05.2019 23:59)

Task

Incorporate feedback for teamwork and homework.

Task

Third PR done, PR for fourth issue created and write some text in your last issue (if 5 issues are not yet assigned to you).

Tasks for next week

(until 15.05.2019 23:59)

Task

Fourth PR done, PR for fifth issue created.

Task

Continue teamwork and homework.

Popular Topics

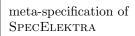
- 14 tools
 - 9 testability
 - 9 code-generation
 - 7 context-awareness
 - 6 specification
 - 6 misconfiguration
 - 6 complexity reduction
 - 5 validation
 - 5 points in time
 - 5 error messages
 - 5 auto-detection
 - 4 user interface
 - 4 introspection

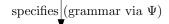
- 4 design
- 4 cascading
- 4 architecture of access
- 3 configuration sources
- 3 config-less systems
- $2 \ \text{secure conf}$
- 2 architectural decisions
- 1 push vs. pull
- 1 infrastructure as code
- 1 full vs. partial
- 1 convention over conf
- 1 CI/CD
- 0 documentation

Metalevels (Recapitulation)

Question

Describe the three Metalevels in Elektra.





configuration specification

specifies

configuration setting

SpecElektra (Recapitulation)

SpecElektra is a modular *configuration specification language* for configuration settings. In SpecElektra we use properties to specify configuration settings and configuration access. SpecElektra enables us to specify different parts of Elektra.

Recapitulation (Requirements of SpecElektra)

- formal and informal
- should strive for completeness
- should be extensible
- should be external to application
- open for introspection (for tooling)
- should talk to users
- should allow generation of artefacts

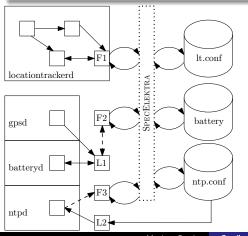
Modularity (Recapitulation)

Vertical modularity describes how strongly separated the configuration accesses of different applications is. Horizontal modularity describes how strongly separated modules implementing configuration access for a single application is.

Vertical Modularity (Recapitulation)

Question

Explain the content of the figure.



Plugins (Recapitulation)

Plugins are filters, sinks, and sources processing a key set. We aim at SpecElektra to be as modular as possible and make extensive use of plugins:

- SpecElektra does not have any built-in feature, all features are (or can be) implemented as plugins.
- Elektra works completely without SpecElektra's specifications.
- Configuration specifications are present within the execution environment. Thus any tool and plugin can introspect and use the specifications.

Introspection (Recapitulation)

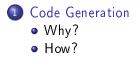
- unified get/set access to (meta*)-key/values
- access via applications, CLI, GUI, web-UI, ...
- access via any programming language (similar to file systems)
- GUI, web-UI can semantically interpret metadata

Goals for today

learning outcome:

- evaluate a configuration system and decide about use of
 - code generation
 - system-wide introspection









Task

How to ensure that configuration access points match with present configuration settings?

Rationale (Partly Recapitulation)

Configuration Specification:

- without specification you and others do not even know which settings are available
- needed for any further techniques we will discuss:
 - code generation guarantees that configuration access points match with specification
 - validation guarantees that configuration settings match with specification
- essential for *no-futz computing* Holland et al. [1]
- the foundation for any advanced tooling like configuration management tools
- needed as communication of producers and consumers of configuration

Introspection vs. Generation 000000

Current Challenges

Configuration access code usually has:

- code duplications and unsafe APIs
- hard-coded default values
- unexpected transformations (e.g., truncating of values)
- inconsistencies (e.g., case sensitivity)
- no introspection facilities (which keys and values are allowed?)

Example (Silent Overruling [4])

```
1 if (!strcasecmp(token, "on")) {
2     *var = 1;
3 } else {
4     *var = 0;
5 } /* src/cache_cf.cc from Squid */
```

Whv?

Real-world example

 $\mathsf{PostgreSQL}^1$ has following duplications for its configuration settings:

- a global variable and an option record (struct)
- an entry in an example (postgresql.conf.sample)
- documentation in sgml
- in the source code of utils (in-source dump utils, and dozens of external configuration management tools)

Note: PostgreSQL has a clean implementation, and above list only shows limitations of systems without code generation.

¹http://doxygen.postgresql.org/guc_8c_source.html

Task

Brainstorming: Which artefacts can we produce with (code) generation?

Whv?

Artefacts:

- examples (e.g., defaults)
- documentation
- auto-completion/syntax highlighting/IDE support
- tooling (GUI, Web UI)
- validation code
- configuration management tool code
- configuration access APIs





Goal

Configuration settings should adhere the specification from source to destination.

Requirement

The specification must enable code generation and inconsistencies must be ruled out during compilation.



Introspection vs. Generation

The code generator GenElektra reads SpecElektra specifications and emits high-level APIs to be used in applications. GenElektra facilitates the key names to generate unique API names.

But how?

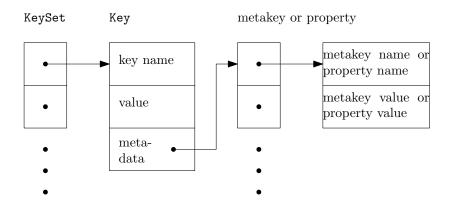
Code Generation

How?

Introspection vs. Generation 000000

KeySet (Recapitulation)

The common data structure between plugins:



Introspection vs. Generation 000000

KeySet Generation

Question

Idea: What if the configuration file format grammar describes source code?

$$\langle \textit{KeySet} \rangle ::= \text{`ksNew'}_{\sqcup}(\text{'} \{ \langle \textit{Key} \rangle \text{ '}, \leftarrow \text{'} \} \{ \text{`}_{\sqcup} \text{'} \} \text{`KS}_{END});\text{'}$$

$$\begin{array}{l} \langle \textit{Key} \rangle ::= `keyNew \ {}_{\sqcup}(" \ ` \ \langle \textit{key name} \rangle \ `" \ , \ \hookleftarrow' \ [\ \langle \textit{Value} \rangle \] \\ \langle \textit{properties} \rangle \ `KEY_END)' \end{array}$$

 $\begin{array}{l} \langle \textit{Value} \rangle ::= \ \{ \begin{array}{c} `_' \end{array} \} \begin{array}{c} `KEY_VALUE, \ _" \end{array} ' \\ & \longleftrightarrow \end{array} ' \\ \end{array} (\textit{value}) \begin{array}{c} \vdots \\ (\textit{configuration value}) \end{array} ("), \\ & \textcircled{} \end{array}$

 $\langle \textit{properties} \rangle ::= \ \left\{ \ \left\{ \ `_` \ \right\} \ \left< \textit{property} \right> \ `, \ \hookleftarrow' \ \right\}$

Code	Generation
	000000000000000000000000000000000000000

Task

Break.

Introspection vs. Generation 000000

Example

Example

Given the key spec:/slapd/threads/listener, with the configuration value 4 and the property default \mapsto 1, GenElektra emits:

1	ksNew (keyNew ("spec:/slapd/threads/listener",
2	KEY_VALUE, "4",
3	KEY_META, "default", "1",
4	KEY_END),
5	KS_END);

Finding

We have source code representing the settings. And if we instantiate it, we have a data structure representing the settings. Plugins emitting such "configuration files" are code generators.

Code Generation

How?

Introspection vs. Generation

Implementation Strategies

- Using print (only for very small generators)
- Using generative grammars

• Using template languages (RubyERB, Cheetah, Mustache)

```
1 Ofor n in hierarchy.name.split('/')[1:-1]
2 namespace $support.nsnpretty($n)
3 {
4 class ${hierarchy.prettyclassname(support)}
5 (
6 typedef $support.typeof($hierarchy.info) type;
   @if $support.typeof($hierarchy.info) != "kdb::none_t"
  static type get(kdb::KeySet &ks, kdb::Key const& spec)
8
9
   {
       type value $support.valof($hierarchy.info)
10
       Key found(ckdb::ksLookup(ks.getKeySet(), *spec,
11
12
                   ckdb::elektraLookupOptions::KDB_O_SPEC));
13
       return found.get<$support.typeof($hierarchy.info)>();
14 }
```

Introspection vs. Generation 000000

Possible Properties

For example, SpecElektra has following properties:

- type represents the type to be used in the emitted source code.
- opt is used for short command-line options to be copied to the namespace proc.
- opt/long is used for long command-line options, which differ from short command-line options by supporting strings and not only characters.
- readonly yields compilation errors when developers assign a value to a contextual value within the program.
 - default enables us to start the application even if the backend does not work.

With the specification:

- 1 [foo/bar]
- 2 default := Hello
- 3 type:=string
- 4 opt:=b
- 5 readonly:=1

GenElektra gives the user read-only access to the object env.foo.bar:

```
1 std::cout << env.foo.bar;
2 env.foo.bar = "Other world"; // comp. error
```

Line 1 prints the configuration value of /foo/bar or "Hello" (without quotes) by default. When invoking the application with application -b "This world", the application would print "This world" (without quotes). Line 2 leads to a compilation error because of the property readonly.

Introspection vs. Generation

Which Configuration Access API?

First approach, one class (or function) per configuration setting:

```
1 class SlapdThreadsListener : public Value<long,
2 WritePolicyIs<ReadOnlyPolicy>> {
3 ... keyNew ("/slapd/threads/listener",
4 KEY_META, "type", "long",
5 KEY_META, "readonly", "1",
6 KEY_END) ...
7 };
```

Introspection vs. Generation

Which Configuration Access API?

Bad idea, manual instantiation and long names necessary:

```
1 KeySet config;
2 Context c;
3 long foo ()
4 {
5 SlapdThreadsListener slapdThreadsListener (con
6 slapdThreadsListener++;
7 return slapdThreadsListener;
8 }
```

Code Generation

How?

Introspection vs. Generation

Which Configuration Access API?

Use hierarchy with namespaces or nested classes:

```
1 namespace slapd
2 {
3 namespace threads
4 {
5 class Listener : public Value<long> {};
6 } // <continues on the next page>
7 class Threads : public Value<none_t>
8 {threads::Listener listener;};
9 } // end namespace slapd
10 class Slapd : public Value<none_t>
11 {slapd::Threads threads;};
12 class Environment {Slapd slapd;};
```

Code Generation

Introspection vs. Generation

How?

Which Configuration Access API?

Much easier to use:

```
1 long foo(slapd::Threads const & threads)
2 {
3
      threads.listener++;
4
      Context & c = threads.context ():
5
    return threads.listener;
6 }
7
8 int main()
9 {
10
      KeySet config;
11
      Context c;
12
      Environment env (config, c);
13
      long x = foo (env.slapd.threads);
14 }
```

Introspection vs. Generation

Which Configuration Access API?

In C, we use identifiers to be passed to the highlevel API^1 :

1 elektraGetString (elektra, ELEKTRA_TAG_MY);
Where ELEKTRA_TAG_MY is a struct for that type.

We can also omit the type:

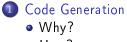
1 elektraGetLong (elektra, ELEKTRA_TAG_THREADS);
2 elektraGet (elektra, ELEKTRA_TAG_THREADS);

¹https://www.libelektra.org/tutorials/high-level-api

Guarantees by code generation:

- Every configuration setting is specified.
- (Data) type of source code and configuration settings match.
- Configuration access with defaults is always successful. Reason: We use defaults if everything else fails.

Missing Guarantee: Is every specified setting actually used?



• How?



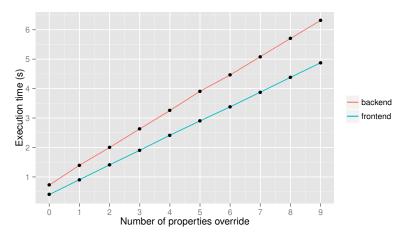
Question

Introspection vs. Code Generation?

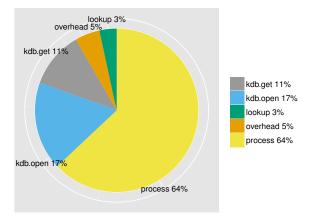
Limitations of introspection:

- no static checks
- no whole-program optimizations (API barriers)

Overhead without code generation (=backend) is 1.8x higher [2]:



But it might not matter because configuration access might not be a bottleneck [2], for example, a word counting application:



But: Configuration access points within loops might be a bottleneck.

Advantages of introspection:

- specification can be updated live on the system without recompilation
- tooling has generic access to all specifications
- new features the key database (e.g., better validation) are immediately available consistently

Implication

We generally prefer introspection, except for a very thin configuration access API.

Requirement

Configuration settings and specifications must be introspectable.

Preview

- Testing
- Early Detection of Misconfiguration

- David A. Holland, William Josephson, Kostas Magoutis, Margo I. Seltzer, Christopher A. Stein, and Ada Lim. Research issues in no-futz computing. In *Hot Topics in Operating Systems, 2001. Proceedings of the Eighth Workshop on*, pages 106–110. IEEE, May 2001. doi: 10.1109/HOTOS.2001.990069.
- [2] Markus Raab. Sharing software configuration via specified links and transformation rules. In *Technical Report from KPS 2015*, volume 18. Vienna University of Technology, Complang Group, 2015.
- [3] Markus Raab and Gergö Barany. Introducing context awareness in unmodified, context-unaware software. In Proceedings of the 12th International Conference on Evaluation of Novel Approaches to Software Engineering - Volume 1: ENASE,, pages 218–225. INSTICC, ScitePress, 2017. ISBN 978-989-758-250-9. doi: 10.5220/0006326602180225.

[4] Tianyin Xu, Jiaqi Zhang, Peng Huang, Jing Zheng, Tianwei Sheng, Ding Yuan, Yuanyuan Zhou, and Shankar Pasupathy. Do not blame users for misconfigurations. In Proceedings of the Twenty-Fourth ACM Symposium on Operating Systems Principles, pages 244–259. ACM, 2013.